

List For Restocking Pool Kits

16 Unit First Aid Kit-(For “Limited Use” swim, spa, wading, or spray pools) *These include swimming, spa, wading, or spray pools in motels, hotels, apartments, condominiums, mobile home parks, recreational vehicle parks, homeowner’s associations, boarding homes, fraternity, sorority or rental housing units for the use of persons living or residing at these facilities and their invited guests.*
(WAC246-260-99902 Appendix C—First-aid kits for pool facilities. Effective October 31)

- 1 Unit Absorbent gauze 24”X 72” (1 per pkg.)
- 1 Unit Adhesive bandages 1” (16 per pkg.)
- 2 Units Bandage compresses 4” (1 per pkg.)
- 1 Unit Eye dressing (1 per pkg.)
- 1 Unit Scissors and tweezers
- 2 Units Triangular bandages 40” (1 per pkg.)
- 1 Unit Individual antiseptic pads (3 per pkg.)
- 1 Unit Surgical gloves (2 pr. minimum, 4 recommended)
- 1 Unit CPR mask (disposable or reusable type)
- 1 Unit Adhesive gauze or elastic or self-adhesive wrap roll material
- 1 Unit Cold packs
- 1 Unit First-aid cream or antibiotic ointment
- 1 Unit Roll of tape ½” or 1” (2 rolls per pkg.)
- 1 Unit Butterfly bandage
- 1 Unit Knuckle or fingertip bandages
- 1 Unit Body clean up parts
- Additional units of required units

24 Unit First Aid Kit-(For “General Use” swim, spa, wading, or spray pools) *These include for example, municipal or city pools, or pools providing organized programs which may be inclusive of some limited use pools only during these times, otherwise pools not meeting the definition of a limited use pool.*

- *Back Board with means to secure body and head to board,
at Pools Requiring Life Guards
- 6 Pkg. Triangular Bandage, 40”
- *2 Blankets Minimum
- 2 Pkg. Absorbent Gauze, 24” X 72”
- 2 Pkg. Adhesive Bandages, 1” X 3”
- 2 Pkg. Bandage Compresses, 4”
- 2 Pkg. Antiseptic Wipes
- 2 Pkg. Plastic/Latex Gloves
- 2 Pkg. Rescue Breather Mask
- 1 Pkg. Eye Dressing/Wash
- 1 Pkg. Scissors and Tweezers
- 1 Pkg. Cold Pack
- 1 Pkg. Sooth-a-Sting
- 1 Pkg. Burn compound, 1/8 oz. Minimum
- 1 Pkg. Ammonia Inhalent